MANGALORE UNIVERSITY



State Education Policy – 2024 [SEP-2024]

CURRICULUM STRUCTURE

FOR

BCA

BACHELOR OF COMPUTER APPLICATIONS

MANGALORE UNIVERSITY

Suggested programme structure for the Under Graduate Programmes

[BCA, BCA (A.I & M.L), BCA (D.A)]

Semest er	Course 1	Course 2	Course 3	Elec tive / Opti onal	Cou rse	Lan guag e	Com pulso ry	Tot al Cre dit	Total Working hour
Ι	5 (3T+2P)	5 (3T+2P)	5 T			3+3	2	23	4+4+4+5+4+4+2=31
II	5 (3T+2P)	5 (3T+2P)	5T			3+3	2	23	4+4+4+5+4+4+2=31
III	5 (3T+2P)	5 (3T+2P)	5T	2		3+3		23	4+4+4+5+4+4+2=31
IV	5 (3T+2P)	5 (3T+2P)	5T	2		3+3	2	25	4+4+4+5+2+4+4+2= 33
V	8[(2x3T)+2P	8[(2x3T)+2P	8[(2x3T)				2	26	3+3+4+3+3+4+3+3+4+
]]	+2P]						2=32
VI	3T	3T	3T		3Т		ct work	24	3+3+3+3+24=36
	•			•		•		144	

Note:

- Course1 and Course2: I to IV Semester: Theory 3 credit=4 contact hours & Practical 2 credit=4 contact hours
- Course3: I to IV Semester: Theory 5 credit=5 contact hours
- Course1, Course2 and Course3: V and VI Semester: Theory 3 credit=3 contact hours & Practical 2 credit=4 contact hours
- Elective/Optional: 2 credit=2 contact hours
- Languages: 3 credit=4 contact hours
- Compulsory: 2 credit=2 contact hours

CURRICULUM STRUCTURE FOR I TO VI SEMETER BCA

	Semester I							
Sl. No	Course Code	Title of the Course	Category of Courses	Teaching Hours per Week	SE E	IA	Total Mark s	Credits
1		Language-I	Lang	4	80	20	100	3
2		Language-II	Lang	4	80	20	100	3
3	BCA -1.1	Fundamentals of Computers	Core	4	80	20	100	3
4	BCA -1.2	Programming in C	Core	4	80	20	100	3
5	BCA -1.3	Discrete Mathematics for Computer Applications	Core	5	80	20	100	5
6	BCA -1.4	Information Technology Lab	practical	4	40	10	50	2
7	BCA -1.5	C Programming Lab	practical	4	40	10	50	2
8		Constitution/Values	Compulsory	2	40	10	50	2
	Sub - Total			31	520	130	650	23

SEMESTER - I

Program Name	BCA	Semester	Ι
Course Title	Fundamentals of Comp	outers(Theory)	
Course Code:	BCA-1.1	No.of Credits	03
Contact hours	4 Hours per week	Duration of SEA/Exam	3 Hours
Formative Assessment Marks	20	Summative Assessment Marks	80

Course Outcomes (COs):

After completing this course satisfactorily, a student will be able to:

- Understand the fundamentals of computer system
- Identify different components within the computer system
- Understand different types of input and output devices
- Demonstrate the working concepts of different devices connected to computer
- Explain different generations of programming languages and their significance
- Understand the use of Word processing, Spreadsheet, Presentation and DBMS applications
- Understand Digital computer and digital systems functioning

Unit	Description	Hours
1	 Computer Basics: Introduction, Characteristics computers, Evolution computers, Generations of computers, Classification of computers, the computer system, Application of computers. Computer Architecture: Introduction, Central processing unit-ALU, Registers, Control unit, system bus, main memory unit, cache memory Input devices: Introduction, Types of input devices, Keyboard, Mouse, Track ball, Joystick light pen, Touch screen and track pad. Speech recognition, digital camera, webcam, flatbed scanner 	13

	Output devices: Types of output, Classification of output devices, Printers–Dot matrix, Ink-jet, Laser, Hydra, Plotter, Monitor – CRT, LCD, Differences between LCD and CRT	
2	 Computer software: Introduction, software definition, relationship between software and hardware, software categories Computer programming languages: Introduction, developing a program, Program development cycle, Types of programming languages, generation of programming languages, Features of a good programming language. Problem Solving techniques: Introduction, Problem solving procedure. Algorithm: Steps involved in algorithm development, Algorithms for simple problems (To find largest of three numbers, factorial of a number, check for prime number, check for palindrome, Count number of odd, even and zeros in a list of integers) Flowcharts: Definition, advantages, Symbols used in flow charts. Flowcharts for simple problems mentioned in algorithms. 	13
3	 Digital Computers and Digital System: Introduction to Number System, Decimal number, Binary number, Octal and Hexadecimal numbers, Number base conversion, Complements, Binary codes, Binary arithmetic, Addition, Subtraction in the 1's and 2's complements system, Subtraction in the 9's and 10's complement system. Boolean Algebra: Basic definitions, Axiomatic definition of Boolean algebra, Basic theorems and properties of Boolean algebra, Venn diagram. 	13
4	 Digital logical gate: Boolean functions, Canonical and Standard forms, Minterms, Maxterms, other logic operations, Digital logic gates, Universal gates. Simplification of Boolean function: The map method, Two and three variable maps, Four variable maps, Don't care conditions, Product of sum simplification. 	13
Ed	bks: L Education Solution Limited, Introduction to Information Techno lition, Pearson . Morris Mano, Digital Logic and Computer design, PHI, 2015	logy, Second

References Books:

- 1. Pradeep K. Sinha and Priti Sinha, Computer Fundamentals, Sixth Edition, BPB Publication.
- 2. David Riley and Kenny Hunt, Computational thinking for modern solver, Chapman & Hall/CRC.
- 3. J. Glenn Brookshear, Computer Science: An Overview, Twelfth Edition, Addison-Wesley
- 4. R.G. Dromey, How to solve it by Computer, PHI.

Pedagogy: Lecture/ PPT/ Videos/ Animations/ Role Plays/ Think-Pair-Share/ Predict-Observe- Explain/ Demonstration/ Concept mapping/ Case Studies examples/ Tutorial/ Activity/ Flipped Classroom/ Jigsaw/ Field based Learning/ Project Based Learning/ Mini Projects/ Hobby Projects/ Forum Theatre/ Dance/ Problem Based Learning/ Game Based Learning/ Group Discussion/ Collaborative Learning/ Experiential Learning / Self Directed Learning etc.

Program Name	BCA	Semester	Ι
Course Title	Programming in C (7)	Theory)	
Course Code:	BCA-1.2	No.of Credits	03
Contact hours	4 Hours per week	Duration of SEA/Exam	3 Hours
Formative Assessment Marks	20	Summative Assessment Marks	80

Course Outcomes (COs):

After completing this course satisfactorily, a student will be able to:

- Confidently operate Desktop Computers to carry out computational tasks
- Understand working of Hardware and Software and the importance of operating systems
- Understand programming languages, number systems, peripheral devices, networking, multimedia and internet concepts
- Read, understand and trace the execution of programs written in C language
- Write the C code for a given problem
- Perform input and output operations using programs in C
- Write programs that perform operations on arrays

Unit	Description	Hours
1	 Overview of C: History of C, Importance of C Program, Basic structure of a C-program, Execution of C Program. C Programming Basic Concepts: Character set, C token, Keywords and identifiers, Constants, Variables, data types, Declaration of variables, assigning values to variables, defining symbolic constants. Input and output with C: Formatted I/O functions - printf and scanf, control stings and escape sequences, output specifications with printf functions; Unformatted I/O functions to read and display single character and a string - getchar, putchar, gets and puts functions. 	13

2	Operators & Expressions: Arithmetic operators; Relational operators; Logical operators; Assignment operators; Increment & Decrement operators; Bitwise operators; Conditional operator; Special operators; Operator Precedence and Associatively; Evaluation of arithmetic expressions; Type conversion. Control Structures: Decision Making and Branching - Decision making with if statement, simple if statement, the if else statement, nesting of if else statements, the else if ladder, the switch statement, the ?: operator, the go to statement. Decision making and looping - The while statement, the do statement, for statement, nested loops, exit, break, jumps in loops.	13
3	 Derived data types in C: Arrays - declaration, initialization and access of one-dimensional and two-dimensional arrays. programs using one- and two-dimensional arrays, sorting and searching arrays. Handling of Strings: Declaring and initializing string variables, reading strings from terminal, writing strings to screen, Arithmetic operations on characters, String handling functions - strlen, strcmp, strcpy, strstr and strcat; Character handling functions - toascii, toupper, tolower, isalpha, isnumeric etc. User-defined functions: Need for user-defined functions, Declaring, defining and calling C functions, return values and their types, Categories of functions: With/without arguments, with/without return values. Nesting of functions. Recursion: Definition, example programs. Storage classes : Automatic, Global, Static, Register. 	13
4	 Pointers: Understanding pointers, accessing the address of a variable, declaring and initializing pointers, accessing a variable through its pointer, pointer expression, pointer increments and scale factor, pointers and arrays, pointer and strings. Structures and unions: Structure definition, giving values to members, structure initialization, comparison of structure variables, arrays of structures, arrays within structures, Structure and functions, structures within structures. Unions File Handling in C: Create in Read/Write and Append mode, copying file. The Pre-processor: Macro substitution, file inclusion. 	13

Text Book:

1. E. Balagurusamy, Programming in ANSI C, 7th Edition, Tata McGraw Hill

Reference Books:

- 1. Herbert Schildt, C: The Complete Reference, 4th Edition
- 2. Brain W. Kernighan, C Programming Language, 2nd Edition, Prentice Hall Software
- 3. Kernighan & Ritchie: The C Programming Language, 2nd Edition, PHI
- 4. Kamthane, Programming with ANSI and TURBO C, Pearson Education
- 5. V. Rajaraman, Computer Programming in C, 2nd Edition, PHI
- 6. S. Byron Gottfried, Programming with C, 2nd Edition, TMH
- 7. Yashwant Kanitkar, Let us C, 15th Edition, BPB
- 8. P.B. Kottur, Computer Concepts and Programming in C, 23rd Edition, Sapna BookHouse

Pedagogy: Lecture/ PPT/ Videos/ Animations/ Role Plays/ Think-Pair-Share/ Predict-Observe- Explain/ Demonstration/ Concept mapping/ Case Studies examples/ Tutorial/ Activity/ Flipped Classroom/ Jigsaw/ Field based Learning/ Project Based Learning/ Mini Projects/ Hobby Projects/ Forum Theatre/ Dance/ Problem Based Learning/ Game Based Learning/ Group Discussion/ Collaborative Learning/ Experiential Learning / Self Directed Learning etc.

Program Name	BCA	Semester	Ι
Course Title	Discrete Mathematics	for Computer Appli	cations (Theory)
Course Code:	BCA-1.3	No.of Credits	05
Contact hours	5 Hours per week	Duration of SEA/Exam	3 Hours
Formative Assessment Marks	20	Summative Assessment Marks	80

Course Outcomes (COs):

After the successful completion of the course, the student will be able to:

- Study and solve problems related to connectives, predicates and quantifiers under different situations.
- Understand the basic concepts of Discrete Probability.
- To develop the knowledge about derivatives and know various applications of differentiation.
- Understand the Applications of Discrete Mathematics in Modelling Computation.
- Understand the basic concepts of Mathematical reasoning, set and functions

Unit	Description	Hours
1	Mathematical logic: Introduction, statements, Connectives, negation, conjunction, disjunction, statement formulas and truth tables, conditional and bi Conditional statements, tautology, contradiction, equivalence of formulas, duality law, Predicates and Quantifiers, arguments, joint Daniel Sets: Definition, notation, inclusion and equality of sets, the power set, Operations on sets, Venn diagram, ordered pairs, and n-tuples, Cartesian product, Relations: Introduction, properties of a binary relation in a set, Relation matrix and graph of a relation, equivalence relations, compatibility relations, composition of Binary relation	15

2	 Partial Ordering: Definition, lexicographic ordering, Partially ordered set, Hasse diagram, well-ordered set Functions: Definition and introduction, types of functions, composition of functions, inverse functions Counting: Basics of counting, Pigeonhole principle, Permutation and combination, Generalized Permutations and Combinations, generating permutation and combination, inclusion and exclusion 	15
3	 Discrete Probability: Introduction, finite probability, probabilities of complements and unions of events, probability theory, conditional probability, independence, random variables, Bayes' theorem, expected value and variance, independent random variable. Mathematical Induction: Mathematical Induction, principle of mathematical induction, proving inequalities, strong induction and well ordering Number Theory: Division algorithm, Modular arithmetic, primes and greatest common divisors, least common multiple, the Euclidean algorithm 	15
4	 Graphs: Graphs and Graph models, Graph Terminology and Special Types of Graphs, Representing Graphs and Graph Isomorphism, Connectivity, Euler and Hamilton Paths, Shortest-Path Problems, Planar Graphs, Graph Coloring. Trees: Directed tree, leaf node, branch node, ordered tree, degree of a node, forest, descendent, m-ary tree, conversion of directed tree into a binary tree. Applications of Discrete Mathematics in Modelling Computation: Language and Grammars – Introduction, Phrase-Structured, Types, Derivation Trees; Finite State Machines with Output – Introduction, Finite State Machines, Types; Finite State Machines without Output - Introduction, Set of Strings, Finite State Automata, Language Recognition by FSM; Language Recognition – Introduction; Turing 	15
2.	Machine – Introduction, Definition Books : J.P. Trembley and R. Manobar, Discrete Mathematical Structure Hill Education Private Limited, New Delhi. Kenneth H. Rosen, Discrete Mathematics and Its Application Edition, 2012.	

- 3. Bernard Kolman, Robert C, Busby, Sharon Ross, Discrete Mathematical Structure, 2003.
- 4. C. L. Liu, D. P, Mohapatra, Elements of Discrete Mathematics, 4th Edition McGraw Hill Education Private Limited, New Delhi.

Reference Books:

- 1. D C Sanchethi and V K Kapoor, Business Mathematics, Eleventh Revised Edition, Sulthan Chand & Sons Educational publishers, New Delhi,
- 2. Narsingh Deo, Graph Theory with Applications to Engg and Comp. Sci, PHI, 1986.
- 3. Ralph P. Grimaldi, B. V. Ramatta, Discrete and Combinatorial Mathematics, 5th Edition, Pearson, Education
- 4. K Chandrashekhara Rao, Discrete Mathematics, Narosa Publishing House, New Delhi

Pedagogy: Lecture/ PPT/ Videos/ Animations/ Role Plays/ Think-Pair-Share/ Predict-Observe- Explain/ Demonstration/ Concept mapping/ Case Studies examples/ Tutorial/ Activity/ Flipped Classroom/ Jigsaw/ Field based Learning/ Project Based Learning/ Mini Projects/ Hobby Projects/ Forum Theatre/ Dance/ Problem Based Learning/ Game Based Learning/ Group Discussion/ Collaborative Learning/ Experiential Learning / Self Directed Learning etc.

Program Name	BCA-	Semester	Ι
Course Title	Information Technolog	gy Lab	
Course Code:	BCA-1.4	No.of Credits	02
Contact hours	4 Hours per week	Duration of SEA/Exam	3 Hours
Formative Assessment Marks	10	Summative Assessment Marks	40

PART -A: MS WORD

1. Prepare a document using different formatting tools

Highlights of the National Education Policy (NEP) 2020



From UPSC perspective, the following things are important :

Prelims level : National Education Policy

Note4Students

Mains level : Need for imbibing competitiveness in Indian education system

- ew Policy aims for universalization of education from pre-school to secondary level with 100 % Gross Enrolment Ratio (GER) in school education by 2030. NEP 2020 will bring 2 crores out of school children back into the mainstream through the open schooling system.
 The current 10+2 system to be replaced by a new 5+3+3+4 curricular structure corresponding to ages 3-8, 8-11, 11-14, and 14-18 years respectively. This will bring the hitherto uncovered age groups of 3-6 years under the school curriculum, which has been recognized globally as the crucial stage for the development of mental faculties of a child.
 The new system will have 12 years of schooling with three years of Anganwadi/ pre-schooling.
 Emphasis on Foundational Literacy and Numeracy, no rigid separation between academic streams, extracurricular, vocational streams in schools; Vocational Education to start from Class 6 with Internships
 Teaching up to at least Grade 5 to be in mother tongue/ regional language. No language

 - Teaching up to at least Grade 5 to be in mother tongue/ regional language. No language will be imposed on any student.
 Assessment reforms with 360° Holistic Progress Card, tracking Student Progress for achieving
- Learning Outcomes
- A new and comprehensive National Curriculum Framework for Teacher Education, NCFTE 2021, will be formulated by the NCTE in consultation with NCERT. By 2030, the minimum degree qualification for teaching will be a 4-year integrated B.Ed. degree.
- Gross Enrolment Ratio in higher education to be raised to 50% by 2035; 3.5 crore seats to be
- added in higher education. The policy envisages broad-based, multi-disciplinary, holistic Under Graduate Program with flexible curricula, creative combinations of subjects, integration of vocational education and multiple entries and exit points with appropriate certification.

be established for granting graded autonomy

a university

or colleges. Over a period of time, it is envisaged that every college would develop into either an Autonomous degree-granting College or a constituent college of

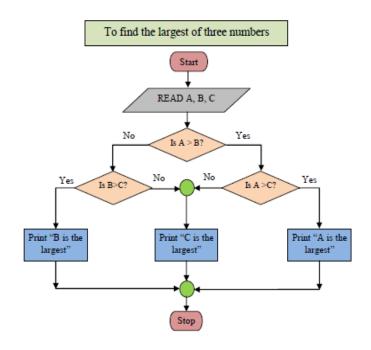
• Academic Bank of Credits to be established to facilitate Transfer of Credits Market and exit points with appropriate certification. Bank of Credits to be established to facilitate Transfer of Credits be established for granting gra to colleges. Over a period of time, it is envisage college would develop into either an degree-granting College or a constituglobal standards in the country

Affiliation of colleges is to be **phased out in 15 years** and a stage-wise mechanism is to

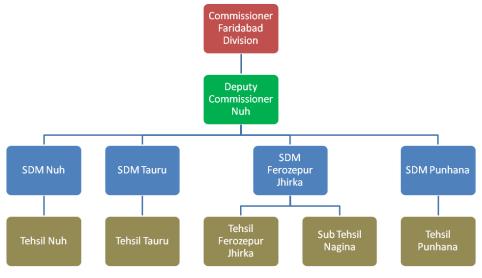
 $\frac{df}{dt} = \lim_{h \to 0} \frac{f(t+h) - f(t)}{h}$

 $(a + b)^2 = a^2 + 2ab + b^2$ $(a - b)^2 = (a + b)^2 - 4ab$ $a^2 + b^2 = (a - b)^2 + 2ab$

2. Prepare a document using SmartArt and Shapes tools



Organization Chart – Administration Faridabad Division



3. Prepare a document with table to store sales details of a company for different quarters and calculate total, average and find maximum, minimum sales value.

Branch	Branch		Sales	Total			
Code		1	2	3	4	Total	Avg
A101	Mangalore	354690	244610	383290	413670		
A102	Udupi						
Total	(Across Branches)						
Average	Average (Across Branches)						
Highest Sales (Across							
	Branches)						
Lowest Sales (Across							
	Branches)						

TIME TABLE

Class : I BCA				Room No. 206			
Day	I	Π	ш	IV		V	VI
Monday							
Tuesday					EAK		
Wednesday					H BRE		
Thursday					UNC		
Friday							
Saturday							***

4. Prepare interview call letters for five candidates describing about the company and instructions about the interview. Use Mail merge feature

Interview call Letter Format

Date: [Name of the candidate] [Address]

Dear [name of the candidate]

This is to the reference of your application for the job [name of the job] indicating interest in seeking employment in our organisation. We thank you for the same.

We would like to inform you that your profile is being shortlisted for the job role and is best suited for it. Therefore, we would like to take a face to face interview with you on [date of interview] at [venue details].

We hope that the venue is suitable for you. If not please get in touch with us, so that we can arrange the date and venue according to your availability.

The company will reimburse you all the expenses incurred by you for this interview. This letter has an attachment in which you need to fill the details and carry it along on the date of interview. Please carry your CV also along with you.

Kindly confirm your availability for the date and venue. If there are any changes to be done, please contact us at phone number: [999xxxx999] and email id: abcnd@mail.com.

We look forward to seeing you.

Regards, Name of the Manager Designation Name Company name

PART-B: MS POWERPOINT

- 1. Create a presentation (minimum 5 slides) about your college. It should contain images, chart, Bulleted text... The slides should be displayed automatically in a loop.
- 2. A simple quiz program. Use hyperlinks to move to another slide in the presentation to display the result and correct answer/wrong answer status. Use at least four questions.

[Navigation must be done by hyperlink]

- 3. Create a presentation for a business proposal (minimum 5 slides).
 - Slides must include company logo in header
 - A title slide with table of contents
 - financial data of the company in the table
 - Company sales and profit in charts
 - Make use of animation and transition
- 4. Create a presentation for a college project (minimum 5 slides).
 - Master slide
 - Add comments for each slide
 - Add Audio and video to the slide
 - Add header and footer.
 - Add source citation
 - Make use of animation and transition

[Presentation must include title slide, Module Design, Chart, references]

PART-C: MS EXCEL

(Note: Give proper titles, column headings for the worksheet. Insert 10 records for each exercise in such a way to get the result for all the conditions. Format the numbers appropriately wherever needed).

1. Create a worksheet to maintain student information such *as RollNo, Name, Class, Marks in three subjects* of 10 students. Calculate total marks, average and grade. Find grade for Distinction, First class, Second class, Pass and Fail using normally used conditions.

• Using custom sort, sort the data according to class: - Distinction first, First Class next, and so on. Within each class, average marks should be in descending order.

• Also draw the Column Chart showing the RollNo versus Average scored.

(Note: Worksheet creation and formatting 3 marks, calculations: 3 marks, sorting: 2 marks, chart: 2 marks)

2. Prepare a worksheet to store details of electricity consumed by customers. Details are Customer No, Customer Name, Meter No, Previous meter reading, Current meter reading of 10 customers. Calculate total number of units consumed and total amount to be paid by each consumer using following conditions:

- If unit consumed is up to 30, charge is 100.
- 31 to 100 units, 4.70 per unit
- 101 to 200 units, 6.25 per unit
- Above 200 units, 7.30 per unit.
- Use Data validation to see that current reading is more than previous reading.
- Arrange the records in the alphabetic order of names.
- Filter the records whose bill amount is more than Rs.1500.

(Note: Worksheet creation and formatting 2 marks, Data validation: 2 marks, calculations: 2 marks, sorting: 2 marks, filtering: 2 marks)

3. Create Employee worksheet having EmpNo, EmpName, DOJ, Department, Designation and Basic Pay of 8 employees. Calculate DA, HRA, Gross Pay, Profession Tax, Net Pay, Provident Fund as per the rule:

- DA = 30% of basic pay
- HRA = 10% of basic pay if basic pay is less than 25000, 15% of basic pay otherwise.
- Gross =DA +HRA+ Basic pay
- Provident fund =12% of Basic pay or Rs.2000, whichever is less.
- Profession Tax= Rs.100 if Gross pay is less than 10000, Rs.200 otherwise.
- NetPay = Gross (Professional tax + Provident Fund)

• Using Pivot table, display the number of employees in each department and represent it using Pie chart.

(Note: Worksheet creation and formatting 2 marks, calculations: 3 marks, Pivot table: 3 marks, Chart: 2 marks)

4. Create a table COMMISSION containing the percentage of commission to be given to salesmen in different zones as follows:

Zone	Percentage
South	10
North	12.5
East	14
West	13

Create another table SALES in the same worksheet to store salesman name, zone name, place, name of the item sold, rate per unit, quantity sold. Calculate total sales amount of each salesman. Referring the COMMISSION table, write the formula to compute the commission to be given. (Hint: Use if function and absolute cell addresses)

Using advanced filtering show the result in other parts of the worksheet.

- Show the records of various zones separately.
- Show the records of only East and West zones.
- Display the details of the items sold more than 50, in South or North zones.

(Note: Worksheet creation and formatting: 2 marks, calculations: 2 marks, filtering: 6 marks)

PART-D: MS ACCESS

1. Create Employee database and table Emp using MS ACCESS with following Structure

Emp	Ename	Designation	Dep	DOJ	Basic Salary
no			tno		
101	RAMESH	MANAGER	10	10/10/2000	25000
102	SMITHA	CLERK	12	12/5/1999	15000
103	DEVIKA	ATTENDER	10	11/9/2001	12000
104	RAJESH	HR	15	15/4/2000	12000
105	GIRISH	SUPERVISO	12	6/11/2005	18000
		R			
106	SATHYA	DRIVER	16	11/9/2001	11000
107	MANOJ	SWEEPER	10	22/6/2006	8000
108	BHOOMI	SECURITY	15	12/5/1999	10500
	KA				
109	KIRAN	CLERK	14	11/9/2001	15000
110	PRATHIK	SUPERVISO	10	8/8/2005	18000
	SHA	R			

Perform following operation:

- a) List all the Employees Who are working in Dept no.10
- b) List all the Employees who get less than 20000 Salary

- c) Update Salary by adding the increments as per the following:
 - i. 10% Increment in Basic Salary who get < 20000
 - ii. 5% Increment in Basic Salary who get >=20000.
- 2. Create the "Order" database and a table "Orderdtl" having following records:

							· · · · · · · · · · · · · · · · · · ·
Orde	Order	Order	Order	Order	Client	Delivery	Order
r No	Date	Item	Qty	Price	Code	Туре	Status
1011	12/02/2	LED	100	750000	1025	Road	Delivered
	015	Monito					
		rs					
1012	12/03/2	CPU	12	500000	1026	SHIP	Not
	015						Delivered
1005	15/02/2	Keybo	80	48000	1027	Road	Delivered
	014	ard					
1010	02/02/2	LED	30	64000	1028	Flight	Delivered
	016	Monito				0	
		rs					
1016	19/4/20	Scanne	40	35000	1029	Road	Delivered
	15	r					
1009	9/05/20	LED	25	125000	1030	Flight	Not
	18	Monito				8	Delivered
		rs					
1008	13/8/20	CPU	25	450000	1031	SHIP	Delivered
	17						
1014	1/7/201	Printer	50	90000	1032	Road	Not
1011	8	1 million	20	20000	1002	recud	Delivered
	-						2011/01/04

Execute following Query

- a) Display all the Order No. which have not been yet Delivered.
- b) Display all the Orders of LED Monitor and CPU.
- c) Display all the Orders of LED Monitor and CPU which are not have been delivered yet.
- 3. Create a "Stock" database having "Inventory" table:

Item	Item Name	Opening	Purcha	Sale	Closing	Remark
Cod		Stock(Qty)	se(Qty)	(Qty)	Stock(Qty	
e)	
101	MONITOR	100	25	35		
102	PRINTER	75	40	15		
103	SCANNER	120	30	20		
104	CPU	50	35	10		
105	KEYBOA	105	45	55		
	RD					

Execute following Query

- a) Calculate the closing stock of each item (Closing Stock = Opening Stock + Purchase Sales)
- b) Display all the Items which has closing stock < 100
- c) If closing stock is less than 100 then set the remark as "Re-Order Level" otherwise "Enough Stock".
- 4. Create a "Company" database having "Sales" table with fields saleid, quarter, product, no_of_sales.

Perform the followings:

- a. Design a form to insert records to Sales table
- b. Generate a report to display Sales details of product based on quarters.

Assessment Crit	teria	
Program-1	MS WORD	8Marks
Program-2	MS POWERPOINT	7 Marks
Program-3	MS EXCEL	10
Program-4	MS ACCESS	10
Practical Record	di	05 Marks
Total		40 Marks

Evaluation Scheme for Lab Examination:

Program Name	BCA	Semester	Ι
Course Title	C Programming Lab)	- ·
Course Code:	BCA-1.5	No.of Credits	02
Contact hours	4 Hours per week	Duration of SEA/Exam	3 Hours
Formative Assessment Marks	10	Summative Assessment Marks	40

PART – A

- 1. Program to find the roots of quadratic equation using else if ladder.
- 2. Program to read two integer values & a operator as character and perform basic arithmetic operations on them using switch case (+, -, *, / operations)
- 3. Program to reverse a number and find the sum of individual digits. Also check for palindrome.
- 4. Program to calculate and display the first 'n' Fibonacci numbers
- 5. Program to find given number is a prime or not.
- 6. Program to count occurrences of each character in a given string.
- 7. Program to read string with alphabets, digits and special characters and convert upper case letters to lower case and vice a versa and retain the digits and special characters as it is.
- 8. Program to search for number of occurrences of number in a list of numbers using one-dimensional array also display its positions.

PART-B

- 1. Program to find the largest and smallest elements with their position in a onedimensional array.
- 2. Program to read 'n' integer values into a single dimension array and arrange them in ascending order using bubble sort method.
- 3. Menu driven Program to perform addition and multiplication of two Matrices
- 4. Program to find nCr and nPr using recursive function to calculate factorial.
- 5. Program to read a string and count number of letters, digits, vowels, consonants, spaces and special characters present in it using user defined function
- 6. Program sort a list of strings in ascending order using Pointers

- 7. Program to enter the information of a student like name, register number, marks in three subjects into a structure and display total, average and grade Display details in a neat form.
- 8. Write a menu driven program to
 - a. Create a text file
 - b. Append the contents of a text file to another existing file by accepting filenames
 - c. Display the content of entered filename
 - d. Exit

Create two text files during the execution of the program. Display their contents. Perform Appending. Display the contents again. Always check for the existence of the inputted file names.

Evaluation Scheme for Lab Examination:

Assessment Crit	eria	
Program-1	PART-A	15Marks
	Writing:7 Marks Execution:8Marks	
Program-2	PART-B	20 Marks
	Writing:10 Marks Execution:10 Marks	
Practical Record	d l	05 Marks
Total		40 Marks